



11. Doomed Battalions 3rd Edition

Revised 01/16

Allied Minor Infantry

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Counter	No.	ID	Nationality	Notes
10-3	2		Allied Minor	Maj Oleson, Maj Pawlowski
10-2	3		Allied Minor	Cpt Issacs, Cpt Peeler, Cpt Vilbert
10-2 Armor Leader	1		Allied Minor	Cpt
9-2	4		Allied Minor	Lt Bassin, Lt Jonke, Lt Martain, Lt Valerien
9-2 Armor Leader	1		Allied Minor	1st Lt
9-1	5		Allied Minor	Lt Bøe, Lt Burgess, Lt Hubermann, Lt Manlig, Lt Nordquest
9-1 Armor Leader	2		Allied Minor	2nd Lt
8-1	6		Allied Minor	Sgt Babik, Sgt Fago, Sgt Karlson, Sgt Nowicki, Sgt Stanotas, Sgt Tichy
8-1 Armor Leader	3		Allied Minor	1st Sgt
8-0	6		Allied Minor	Sgt Andersson, Sgt Appel, Sgt Chabot, Sgt DeBraal, Sgt Josson, Sgt Worley
7-0	8		Allied Minor	Cpl Gilarski, Cpl Greytak, Cpl Hagood, Cpl Lyman, Cpl Magnus, Cpl Meyler, Cpl Probst, Cpl Skeliski
6+1	3		Allied Minor	Col deBount, Col Erith, Col Papagos
1-4-9	4		Allied Minor	Connorski, Deresinski, Nordstrum, Schuitema
4 ¹ -5-8 Elite	26	A-Z	Allied Minor	
4-5-7 1st Line	26	A-Z	Allied Minor	
4-3-7 Green	26	A-Z	Allied Minor	
2-4-8 Elite HS	14	A-N	Allied Minor	
2-3-7 1st Line HS	14	A-N	Allied Minor	
2-2-7 Green HS	14	A-N	Allied Minor	
2-2-8 Infantry crew	7	1-7	Allied Minor	
1-2-7 Vehicular crew	7	1-7	Allied Minor	
HMG Schwartzlose M08/12	4	C-F	Allied Minor	Dutch. Polish; Browning M30, Norwegian; Colt M/29, Belgian; Maxim 08
HMG .50 cal HMG	2	A-B	Allied Minor	Polish, Greek, Yugoslavian
MMG Hotchkiss M/1914	6	A-F	Allied Minor	Norwegian. Danish; Madsen M29, Dutch; M 08/12, Greek, Yugoslavian; Saint-Etienne mle 1907
LMG Madsen M24	12	A-F; a-f	Allied Minor	Danish, Dutch, Norwegian, Yugoslavian Belgian; Lewis, Greek; Hotchkiss mle 1909.
ATR Karabin wz.35	5	A-E	Polish	2. Greek; 0.55-inch Boys
ATR 20L Solothurn s/18-1100	5	A-E	Dutch	15.
FT M1A1	2	A-B	Allied Minor	
DC	5	A-E	Allied Minor	
MTR 46* Granatnik wz. 36	5	A-E	Polish	1.
MTR 50* DBT	5	A-E	Belgian	6.
dm MMG [dm HMG]	6		Allied Minor	
dm MTR 46* [dm MTR 81*]	5		Allied Minor	
Phone	2	A-B	Allied Minor	
Radio	2	C-D	Allied Minor	
Concealment 1/2-inch [CX]	26	A-Z	Allied Minor	
Acquired Target 1/2-inch	6	A-F	Game-Veh/Ord	(Minor Allied Green)



Early SS and System Counters

Counter	No.	ID	Nationality	Notes
4 ² - 6 -8 (SS) Elite Square	26	A-Z	German	
2-4-8 (SS) Elite Square HS	14	A-N	German	
Human Wave (Red on White) [Melee]	16		Game-Basic	
Human Wave (White on Red) (Hex Grain Range)	16		Game-Basic	
HW Direction	4		Game-Basic	
Smoke Grenade +2 [WP Grenade +1]	8		Game-Basic	
Turn Marker	1		Game-Basic	Commonwealth, Danish, Dutch, Greek, Polish <i>German, Italian, Japanese, Russian</i>
No AP [No HEAT]	3		Game-Veh/Ord	
No APCR [No HE]	4		Game-Veh/Ord	
No Smoke [No Canister]	12		Game-Veh/Ord	
No WP [No APDS]	9		Game-Veh/Ord	
P TCA BU [P TCA CE]	6		Game-Veh/Ord	
Port MA Malfunction [Port MA Disabled]	4		Game-Veh/Ord	
S TCA BU [S TCA CE]	6		Game-Veh/Ord	
Starboard MA Malfunction [Starboard MA Disabled]	4		Game-Veh/Ord	
TKO No CE Port MA [TKO Abandoned]	4		Game-Veh/Ord	
TKO No CE Stbd MA [TKO Abandoned]	3		Game-Veh/Ord	

Ordnance

Counter	No.	ID	Nationality	Notes
M3A1(a) LT	3	A-C	Partisan	20. Yugoslavian
M3A3(a) LT	3	A-C	Partisan	20. Yugoslavian
M3(a) PaK 40	3	A-C	Partisan	21. Yugoslavian
M3(a) FLaK 38	3	A-C	Partisan	22. Yugoslavian
L3/35(i)	3	A-C	Partisan	31. Yugoslavian
L5/30(i)	3	A-C	Partisan	31. Yugoslavian
L6/40(i)	3	A-C	Partisan	31. Yugoslavian
M13/40(i)	3	A-C	Partisan	31. Yugoslavian
M3A1 Scout Car(a)	3	A-C	Partisan	34. Yugoslavian
AEC II(b)	3	A-C	Partisan	23. Yugoslavian
MTR 76* M76 A	4	A-D	Allied Minor	6. Belgian
MTR 81* Brant Medium Mortar	4	C-F	Allied Minor	23. Common
AT 47 C47 FRC M32	4	A-D	Allied Minor	9. Belgian
AT 20L(6) Machinecannon 20mm M-35	4	A-D	Allied Minor	19. Danish
AT 37L 37mm Bofors AT	4	A-D	Allied Minor	24. Common
AT 37L 3.7cm PanzerabwehrKanone 35/36	4	C-F	Allied Minor	25. Common
AT 47 Bohler M35 47mm	3	A-C	Allied Minor	26. Common
INF 76* 7.6cm FRC	3	A-C	Allied Minor	8. Belgian
INF 37* 3.7cm Infantry Gun	4	A-D	Allied Minor	20. Yugoslavian
INF 65* 65mm wz.06	3	A-C	Allied Minor	27. Common
ART 75 75mm wz. 02/26	3	A-C	Allied Minor	3. Polish



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ART 100* 100mm wz. 14/19	3	D-F	Allied Minor	4. Polish
ART 75 C75 TR	4	A-D	Allied Minor	10. Belgian
ART 75 C75 GP	4	C-F	Allied Minor	11. Belgian
ART 105 Ob 105 GP	4	A-D	Allied Minor	12. Belgian
ART 120 C120 M31	3	A-C	Allied Minor	13. Belgian
ART 85 Vari 85/24 M	3	A-C	Allied Minor	16. Greek
ART 105* OR 105/19	4	A-D	Allied Minor	17. Greek
ART 80* 80mm M28 and M33	4	C-F	Allied Minor	21. Yugoslavian
ART 100* 100mm M14/19	4	C-F	Allied Minor	22. Yugoslavian
ART 75 75mm wz.97	4	A-D	Allied Minor	28. Common
ART 75* Bofors M34	4	C-F	Allied Minor	29. Common
ART 75* 75M 19S	3	A-C	Allied Minor	30. Common
ART 105 C105 L 13S	3	D-F	Allied Minor	31. Common
ART 120* 120mm wz.09/31	3	A-C	Allied Minor	32. Common
ART 155* 155mm Model 17S	3	A-C	Allied Minor	33. Common
AA 75L 75mm wz. 97/25	3	D-F	Allied Minor	5. Polish
AA 75L M27 FRC	3	D-F	Allied Minor	14. Belgian
AA 37L(8) 3.7cm Bofors AA	4	A-D	Allied Minor	18. Greek
AA 12.7(12) Mitrailieuse de 13.2 cal mle 30	3	D-F	Allied Minor	34. Common
AA 20L(4) 20mm Oerlikon	4	A-D	Allied Minor	35. Common; Correction (DB1)
AA 40L(8) Bofors AA	4	A-D	Allied Minor	36. Common
Area Acquisition	8	D-F; AA-EE	Game-Veh/Ord	(Allied Minor Green)
Concealment 5/8-inch [Cavalry 1]	4	A-D [mm-pp]	Allied Minor	
Concealment 5/8-inch [Cavalry 2]	4	E-H [ii-ll]	Allied Minor	
Concealment 5/8-inch [Cavalry 3]	8	I-P [aa-hh]	Allied Minor	
Motorcycle 2 [Motorcycle 3]	4	ee-hh [aa-dd]	Game-Trans	
Sidecar 2 [Sidecar 3]	4	ee-hh [aa-dd]	Game-Trans	

Armor

Counter	No.	ID	Nationality	Notes
TKS	6	A-F	Allied Minor	1. Polish
TKS(L)	6	A-F	Allied Minor	1. Polish
Vickers Edw(b)	4	A-D	Allied Minor	2. Polish
Vickers Ejw(b)	4	A-D	Allied Minor	2. Polish
7TPdw	6	A-F	Allied Minor	3. Polish
7TPjw	6	A-F	Allied Minor	3. Polish
H35(f)	3	A-C	Allied Minor	4. Polish
VCL Mk VI/c47(b)	2	A-B	Allied Minor	14. Belgian
T-13 Type II(b)	3	A-C	Allied Minor	15. Belgian
T-13 Type III(b)	6	A-F	Allied Minor	16. Belgian
T-15(b)	4	A-D	Allied Minor	17. Belgian
ACG1(f)	4	A-D	Allied Minor	18. Belgian
T-32	2	A-B	Allied Minor	19 Yugoslav
VCL M1936(b)	3	A-C	Allied Minor	25. Dutch



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Counter	No.	ID	Nationality	Notes
CTLS-4(a)	4	A-D	Allied Minor	26. Dutch
L5/30(i)	3	A-C	Allied Minor	31. Common
L3/35(i)	3	A-C	Allied Minor	31. Common
L6/40(i)	3	A-C	Allied Minor	31. Common
M13/40(i)	3	A-C	Allied Minor	31. Common
FT-17M(f)	4	A-D	Allied Minor	32. Common
FT-17C(f)	4	A-D	Allied Minor	32. Common; Correction (DB2)
R-35(f)	3	A-C	Allied Minor	33. Common
Peugeot 1918(f) AC	2	A-B	Allied Minor	5. Polish
wz.29 "Ursus" AC	2	A-B	Allied Minor	6. Polish
wz.34-I AC	6	A-F	Allied Minor	7. Polish
wz.34-II AC	6	A-F	Allied Minor	7. Polish
De Dion-Bouton wz.24(f)	2	A-B	Allied Minor	8. Polish
PF 62IL SPAA	2	A-B	Allied Minor	9. Polish
302T	4	A-D	Allied Minor	10. Polish
Horse-Drawn, "Taczanka"	4	A-D	Allied Minor	13. Polish
Nimbus 20mm TD Motorcycle	4	A-D	Allied Minor	24. Danish
Pantserwagen M.36	3	A-C	Allied Minor	27. Dutch
Pantserwagen M.38	3	A-C	Allied Minor	27. Dutch
Pantserwagen M.39 "Lynx"	3	A-C	Allied Minor	28. Dutch
Marmon-Herrington III(b) AC	3	A-C	Allied Minor	29. Dutch
C2P	4	A-D	Allied Minor	11. Polish
C4P	4	A-D	Allied Minor	12. Polish
1/4-Ton Jeep(a)	4	A-B:A-B	Allied Minor	30. Dutch Opt: A-B AAMG
M3A1 Scout Car(a)	2	A-A	Allied Minor	34. Common; Note: Two A's
CK P17(f)	3	A-C	Allied Minor	35. Common
CK P19(f)	3	A-C	Allied Minor	35. Common
VCL Utility(b)	4	A-D	Allied Minor	36. Common
Light Truck	6	A-F	Allied Minor	37. Common
Medium Truck	6	A-F	Allied Minor	37. Common; Errata: Should be "cs" not "CS" on back
Heavy Truck	6	A-F	Allied Minor	37. Common; Note: Two A's
Sniper	1		Allied Minor	
Area Acquisition	3	A-C	Game-Veh/Ord	(Allied Minor Green)



11. Doomed Battalions 3rd Edition

Scenarios

Mapboards

SK Style

Name	ID	ID	Description
Into the Fray	ASL 43	9	Mountain; level 4 hills, crags, cliff
The Gauntlet	ASL 44	11	Country; hedgerows and hills
Revenge at Kastelli	ASL 45	33	Farmland; extensive grainfields
Birds of Prey	ASL 46	44	Farmland; woods and grainfields
Rude Awakening	ASL 47	45	City; large stone buildings
Toujours L'Audace	ASL 48	Overlays	
Piercing the Peel	ASL 49		
Age-Old Foes	ASL 50	ID	Description
An Uncommon Occurrence	ASL 83	OW1	Orchard/Woods 10 Hex
Round One	ASL 84	RR1	Railroad 11 Hexes
No Way Out	ASL 85	RR2	Railroad 11 Hexes
Fighting Back	ASL 86	RR3	Railroad 6 Hexes
Good Night, Sweet Prince	ASL 87	RR4	Railroad 6 Hexes
Art Nouveau	ASL 88	RR5	Railroad curve 3 Hexes
Rescue Attempt	ASL 89	RR6	Railroad curve 3 Hexes
Pride and Joy	ASL 90	RR7	Railroad raised 11 Hexes
Italian Brothers	ASL 137	RR8	Railroad raised 11 Hexes
Rattle of Sabers	ASL 138	RR9	Railroad curve raised 3 Hexes
The Weigh In	ASL 139	RR10	Railroad curve raised 3 Hexes
Round Two	ASL 140	RR11	Railroad raised 6 Hexes
Action at Balberkamp	ASL 141	RR12	Railroad raised 6 Hexes
On the Road to Andalsnes	ASL 142	RR13	Railroad level 1 hill
Grebbe End	ASL 143	RR14	Railroad siding
The Professionals	ASL 144	X19	Building, Church w/Cemetery
		X20	Building, Rowhouse 6 Hexes
		X21	Building, Rowhouse 5 Hexes
		X22	Building, Church 1 Hex
		X23	Building, 5 Hexes
		X24	Building, Church 3 Hexes